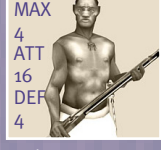
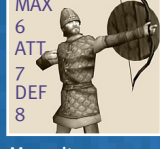
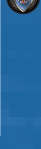


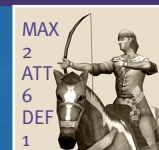
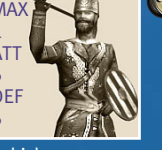
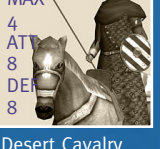
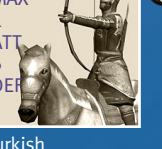
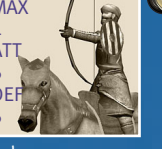
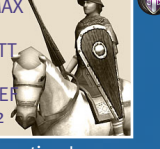
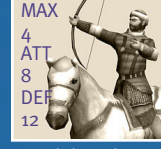
CITY BUILDINGS

	 MAX 2 ATT 6 DEF 10	 MAX 2 ATT 6 DEF 11	 MAX 2 ATT 5 DEF 2	 MAX 2 ATT 6 DEF 11		
Wooden Wall	Syrian Militia	Town Militia	Archer Militia	Town Militia		
	 MAX 4 ATT 6 DEF 10	 MAX 4 ATT 7 DEF 11	 MAX 4 ATT 7 DEF 10	 MAX 4 ATT 6 DEF 11		
Town Watch	Syrian Militia	Town Militia	al Ashair	Town Militia		
	 MAX 4 ATT 12 DEF 5	 MAX 4 ATT 7 DEF 8	 MAX 4 ATT 7 DEF 13	 MAX 4 ATT 7 DEF 13	 MAX 4 ATT 5 DEF 2	
Town Guard	Pisan and Geonese sailors	Antioch Militia	Spear Militia	Spear Militia	Archer Militia	
	 MAX 4 ATT 7 DEF 13	 MAX 4 ATT 9 DEF 13	 MAX 4 ATT 5 DEF 1	 MAX 4 ATT 7 DEF 14	 MAX 4 ATT 9 DEF 18	 MAX 4 ATT 7 DEF 10
City Watch	Frankish Axemen	Frankish Swordsmen	Archer Militia	Pronoia Infantry	Saracen Militia	Kurdish Auxiliaries
	 MAX 4 ATT 9 DEF 18	 MAX 4 ATT 9 DEF 18	 MAX 4 ATT 9 DEF 14	 MAX 4 ATT 7 DEF 13	 MAX 4 ATT 9 DEF 18	
Militia Drill Square	Templar Sergeant	Hospitaller Sergeant (K)	Byzantine Infantry	Khasseki	Saracen Militia	
	 MAX 4 ATT 19 DEF 20	 MAX 4 ATT 13 DEF 14	 MAX 4 ATT 13 DEF 7			
Militia Barracks	Varangian Guard	Tabardariyya	Hand Gunners (G)			
	 MAX 4 ATT 14 DEF 8	 MAX 4 ATT 13 DEF 7	 MAX 4 ATT 16 DEF 4	 MAX 4 ATT 10 DEF 8		
Army Barracks	Templar Gunners (G)	Hospitaller Gunner (K)	Sudanese Gunners (G)	Janissary Archers		
	 MAX 4 ATT 17 DEF 8		 MAX 4 ATT 5 DEF 11	 MAX 4 ATT 6 DEF 6		
Royal Armoury	Janissary Musketeers	Racing Track	Arab Cavalry	Turkomans		
	 MAX 3 ATT 8 DEF 12	 MAX 3 ATT 8 DEF 11		 MAX 3 ATT 14 DEF 17		
Sultans Racing Track	Mamluk Archers	Sipahis	Hashashim's Guild	Hashishim		
	 MAX 3 ATT 7 DEF 13	 MAX 3 ATT 7 DEF 13		 MAX 4 ATT 9 DEF 14	 MAX 4 ATT 9 DEF 8	
Masons' Guild	Spear Militia	Spear Militia	Master Masons' Guild	Byzantine Infantry	Halberd Militia	
	 MAX 3 ATT 3 DEF 8	 MAX 3 ATT 5 DEF 11	 MAX 3 ATT 8 DEF 11		 MAX 3 ATT 14 DEF 10	
Merchants' Guild	Greek Militia Cavalry	Arab Cavalry	Sipahis	City Hall	Janissary Heavy Infantry	

COMMON BUILDINGS

	 MAX 3 ATT 50 DEF 7											
Balista Maker	Ballista											
	 MAX 3 ATT 64 DEF 7	 MAX 3 ATT 50 DEF 7										
Catapult Maker	Mangonel	Catapult										
	 MAX 3 ATT 50 DEF 7											
Siege Works	Trebuchet											
	 MAX 3 ATT 50 DEF 7											
Gunsmith	Bombard											
	 MAX 3 ATT 60 DEF 7		 MAX 3 ATT 60 DEF 7			 MAX 3 ATT 60 DEF 7						
Cannon Maker	Grand Bombard	Cannon Foundry	Cannon		Royal Arsenal	Monster Bombard						
	 MAX 3 ATT 8 DEF 7		 MAX 3 ATT 5 DEF 6		 MAX 3 ATT 7 DEF 9			 MAX 3 ATT 12 DEF 12				
Port	Galley		Dhow		Dromon		Shipwright	War Galley				
	 MAX 3 ATT 18 DEF 18				 MAX 3 ATT 18 DEF 22							
Dockyard	Lanternas (G)		Naval Drydock		Baghlah (G)							
	 MAX 6 ATT 5 DEF 2		 MAX 6 ATT 5 DEF 2		 MAX 6 ATT 5 DEF 2							
Bowyer	Sodeer Archers		Peasant Archers		Peasant Archers							
	 MAX 6 ATT 7 DEF 8		 MAX 6 ATT 7 DEF 9		 MAX 6 ATT 9 DEF 7		 MAX 6 ATT 7 DEF 6		 MAX 6 ATT 7 DEF 8			
Practice Range	Maronites of Lebanon		Armenians of Celicia		Trebizond Archers		Desert Archers		Turkish Archers			
	 MAX 6 ATT 15 DEF 8		 MAX 6 ATT 12 DEF 4		 MAX 6 ATT 9 DEF 12		 MAX 6 ATT 18 DEF 12		 MAX 6 ATT 7 DEF 9			
Archery Range	Templar Crossbowmen		Hospitaller Crossbowmen (K)		Byzantine Guard Archers		Greek Firethrower (C)		Abid al Shira			
	 MAX 6 ATT 14 DEF 8		 MAX 6 ATT 13 DEF 7		 MAX 6 ATT 13 DEF 8		 MAX 6 ATT 9 DEF 10		 MAX 6 ATT 9 DEF 4		 MAX 6 ATT 9 DEF 13	
Marksman's Range	Templar Gunners (G)		Hospitaller Gunner (K)		Byzantine Gunners		Sibyan al Khass (CA)		Turkish Crossbowmen		Ottoman Infantry	

CASTLE BUILDINGS

	 MAX 2 ATT 5 DEF 11	 MAX 2 ATT 6 DEF 11	 MAX 2 ATT 5 DEF 11	 MAX 2 ATT 6 DEF 6			
Motte & Bailey	Mounted Sergeants	Skythikon	Arab Cavalry	Turkomans			
	 MAX 2 ATT 8 DEF 15	 MAX 2 ATT 8 DEF 15	 MAX 2 ATT 6 DEF 8	 MAX 2 ATT 8 DEF 12	 MAX 2 ATT 8 DEF 11	 MAX 2 ATT 6 DEF 8	
Wooden Castle	Knights of Jerusalem (J)	Knights of Antioch	Byzantine Cavalry	Mamluk Archers	Sipahis	Turkopoles	
	 MAX 2 ATT 9 DEF 13	 MAX 2 ATT 8 DEF 14					
Castle	Vardariotai	Hasham (B)					
	 MAX 3 ATT 11 DEF 16	 MAX 3 ATT 8 DEF 15	 MAX 2 ATT 7 DEF 12	 MAX 3 ATT 7 DEF 13	 MAX 3 ATT 7 DEF 13	 MAX 3 ATT 11 DEF 16	 MAX 3 ATT 8 DEF 15
Fortress	Knights of Tripoli	Knights of Edessa	Byzantine Lancers	Mamluks	Sipahi Lancers	Knights of Tripoli	Knights of Edessa
	 MAX 3 ATT 11 DEF 19	 MAX 3 ATT 9 DEF 17					
Mustering Hall	Dismounted Sipahi Lancers	Dismounted Arab Cavalry					
	 MAX 4 ATT 9 DEF 14	 MAX 4 ATT 7 DEF 14	 MAX 4 ATT 3 DEF 3	 MAX 4 ATT 2 DEF 2			
Garrison Quarters	Tripolitan Squires	Edessan Squires	Peasants	Peasants			
	 MAX 4 ATT 9 DEF 18	 MAX 4 ATT 9 DEF 18	 MAX 4 ATT 7 DEF 13	 MAX 4 ATT 9 DEF 12	 MAX 4 ATT 6 DEF 6	 MAX 4 ATT 7 DEF 10	
Drill Square	Templar Sergeant	Hospitaller Sergeant (K)	Byzantine Spearmen	Dismounted Ghulams	Turkish Javelinmen	Ahdath	
	 MAX 4 ATT 11 DEF 17	 MAX 4 ATT 11 DEF 17	 MAX 4 ATT 8 DEF 13	 MAX 4 ATT 11 DEF 15	 MAX 4 ATT 7 DEF 10	 MAX 4 ATT 8 DEF 17	
Barracks	Dismounted Knights Of Jerusalem (J)	Dismounted Knights of Antioch	Nubian Spearmen	Al Haqa Infantry	Ahdath	Dismounted Hasham (B)	
	 MAX 4 ATT 15 DEF 13	 MAX 4 ATT 15 DEF 11	 MAX 6 ATT 9 DEF 14	 MAX 4 ATT 11 DEF 15	 MAX 4 ATT 23 DEF 8		
Stables	Edessan Guard	Alamanoi	Dismounted Byzantine Lancers	Al Haqa Infantry	Naffatun		
	 MAX 4 ATT 5 DEF 11	 MAX 4 ATT 6 DEF 1	 MAX 4 ATT 6 DEF 1	 MAX 4 ATT 8 DEF 8	 MAX 4 ATT 6 DEF 1		
Knights Stables	Mounted Sergeants	Seljuk Auxiliary	Skythikon	Desert Cavalry	Turkish Horse Archers		
	 MAX 4 ATT 8 DEF 15	 MAX 4 ATT 8 DEF 15	 MAX 4 ATT 6 DEF 12	 MAX 4 ATT 5 DEF 12	 MAX 4 ATT 6 DEF 6	 MAX 4 ATT 6 DEF 12	
Barons Stables	Knights of Jerusalem (J)	Knights of Antioch	Byzantine Cavalry	Ghulams	Turkomans	Byzantine Lancers	
	 MAX 4 ATT 11 DEF 16	 MAX 4 ATT 8 DEF 15	 MAX 4 ATT 8 DEF 11	 MAX 4 ATT 8 DEF 15	 MAX 4 ATT 8 DEF 15		
Earls Stables	Templar Confrere Knights	Knights of Edessa	Mamluk Archers	Sipahis	Latinkon		
	 MAX 4 ATT 11 DEF 13	 MAX 4 ATT 7 DEF 13	 MAX 4 ATT 7 DEF 13	 MAX 4 ATT 8 DEF 15			
King's Stables	Knights of Tripoli	Mamluks	Sipahi Lancers	Kataphractor			

CRUSADES

UNIT PLANNER

KEY

- MAX

Maximum number of units available for recruiting from this building
- ATT

Approximation of unit primary attack value
- DEF

Approximation of unit defense value
- G

Gunpowder must be discovered before recruitment is available
- K

Krak de Chevaliers must be held before recruitment is available

J

Jerusalem must be held before recruitment is available

C

Constantinople must be held before recruitment is available

CA

Cairo must be held before recruitment is available

B

Bhagdad must be held before recruitment is available